Fran Alburquerque

3D ARTIST | ANIMATOR

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DEMO REEL

hard surface and organic 3D modeling | PBR texturing | character animation | rigging | archviz | Blender | Substance Painter | Unity | Linux | photography | illumination

PROFILE

My passion for visual creation and animation led me to get contact with most of the **3D production pipeline tasks**, where **modeling**, **texturing** and character/creature/machine **animation** are some of my key skills.

My time/resources organizing and planning abilities, the attention to detail and a solid visual culture, inheritance of a whole decade working in **photography industry** are some of the qualifications that led me to successfully start and get finished a wide range of full projects such as **music videos**, **animated short films**, detailed **environment creation**, **technical infographics** or **advertising pieces**, among others; all under guided visual references and fitting to a heterogeneous variety of aesthetic guidelines.

PROFESSIONAL EXPERIENCE

2016 present

Freelance 3D Artist / Animator
- Completed **"Fuego que te van a dar" music video**, a song from the 3rd album from Crudo Pimento. Exclusively released in Spain by El País journal and **nominated as best music video** in "X Premios de la Música Independiente" (2018) and "I Premios de la Música de la Región de Murcia" (2017).
- Project management for companies such as Marketing Republic, Everlasting Records, 2112 Producciones, Voyage Privé, Bluyins, Renacen and Blendarsys, among others.
- Complete virtual environment project: "Barcelona, 1977".
- Animated short film: "KISS: An Animated Show" *(personal project)*.
- Vintage cars collection. Models from Renault, Land-Rover, Seat and Pegaso.

2007 2016

Servicios Informativos de Murcia (photography, motion graphics and graphic design)

EDUCATION

2017 2018 **Substance Painter texturing** (Pixelodeon)

2015 **Cycles render engine** (IHMAN)

2015 **Character animation** (Animation Gym)

2014 **3D character rigging** (IHMAN)

2013 **3D character modeling** (IHMAN)

2005 2007 **HNC in Photography / Audiovisual Communication** (Ramón y Cajal School - Murcia, Spain)

TEACHING EXPERIENCE

June 2018 **Masterclass "Animation workflow with Blender"** for 3D Animation and Video Games HNC students, at Cesur Murcia Audiovisual School.

May 2018 **Masterclass "Indie Production of an Animated Music Video"** for 3D Animation and Video Games HNC students, at Cesur Murcia Audiovisual School.

SKILLS

- **Languages:** Spanish (native), English C1.
- **Hard-surface and organic modeling**.
- **PBR Texturing** and **Eevee** *(realtime)* and **Cycles** *(raytracing)* render engines.
- Characters, creatures and machines **rigging / animation.**
- **Photography** (illumination, colour, composition, visual language etc.).
- **2D Vector Graphics**.
- Advanced **Linux** administration and managing.
- Experience **creating/managing websites** (HTML, CSS, Wordpress and some other CMS.

OTHER

- European B and A driving license.
- **Giingo.org**, personal blog since 2002.
- Partner of **Huronlife**, ferrets protection association.
- **Gajim translators team** since 2005.